Complete

    either Section A: Introduction to Multimedia Authoring

      or Section B: Introduction to Multimedia Scripting.

Answer all questions in the section you choose.

Each question is answered by typing a response into the answer field which will automatically load to your screen.

All the text you enter will be saved.

You can review and change your answer at any time.

Answers to Part 3 will be automatically saved to Floppy Disk A. Please ensure that floppy disk A is in the drive.
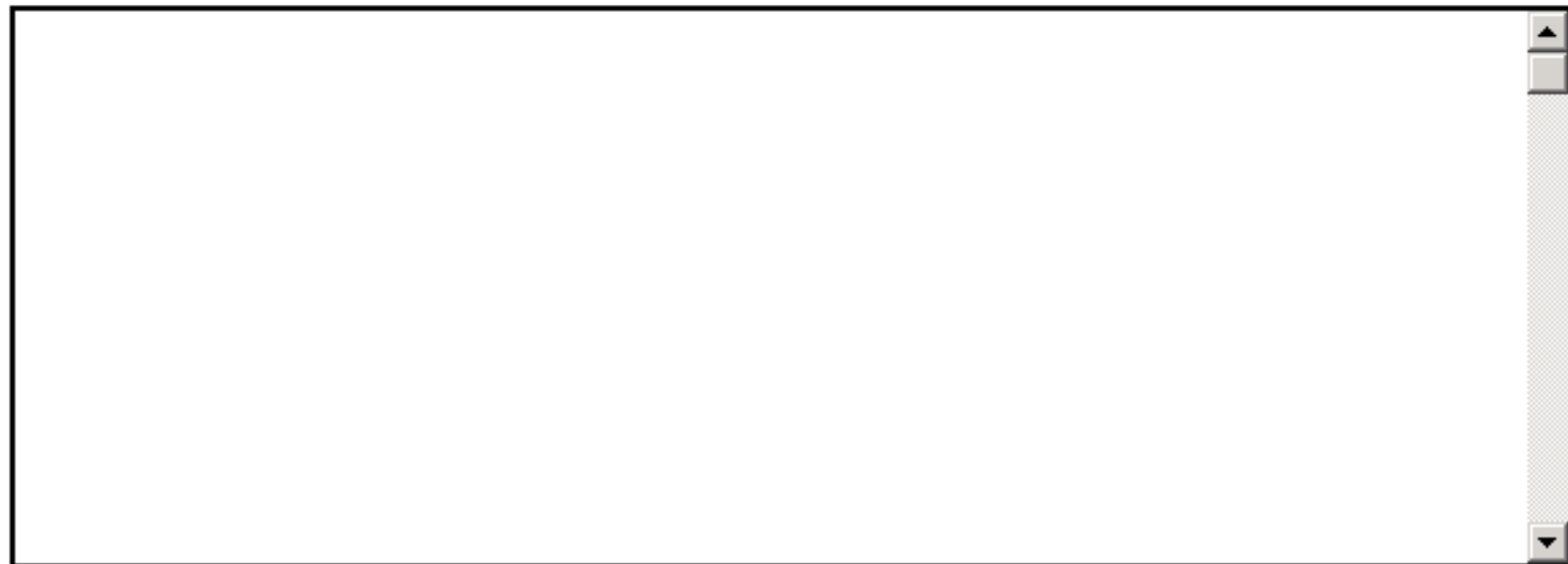
BACK **NEXT**

EITHER

SECTION A — Introduction to Multimedia Authoring

Question 1

Name two multimedia authoring tools which can be used to develop a multimedia product for distribution on the web. Describe two strengths and two weaknesses of each when used for this purpose.

4 marks

Click on the 'NEXT' button to go to Question 2 for this section.

BACK   NEXT

SECTION A — Introduction to Multimedia Authoring continued

Question 2

You have been given the task of designing a web page which contains an online product ordering form. This will be used repeatedly by regular customers.

Explain the differences you would observe if this form was designed using

    i. passive authoring and

    ii. interactive authoring.

2 marks

OR

SECTION B — Introduction to Multimedia Scripting

Question 1

An image moves around the screen according to variables within code in the multimedia sequence.

What action does the following script perform?

Set the Variable to 0
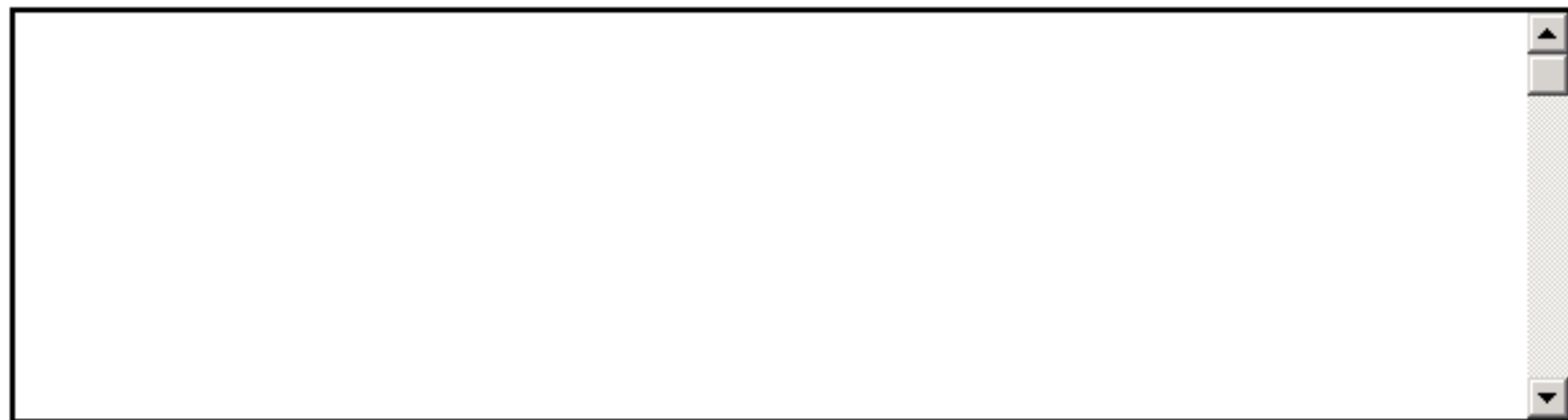
DOWHILE the Variable < 50

    Add 1 to the Variable

    Set the y pixel position of the Picture to the Variable

    Display the Picture

ENDDO

2 marks

Click on the 'NEXT' button to go to Question 2 for this section.

BACK   NEXT

SECTION B — Introduction to Multimedia Scripting continued

Question 2

Write in pseudocode an algorithm that moves an image horizontally across the screen from left to right and back.

4 marks