
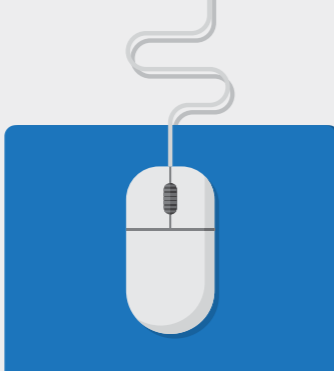
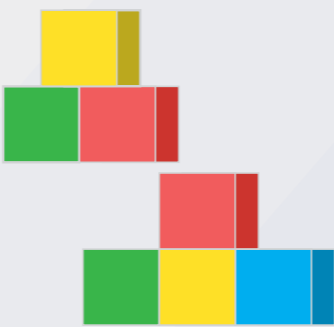
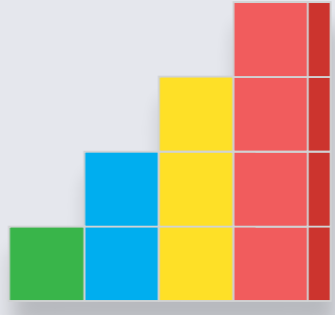
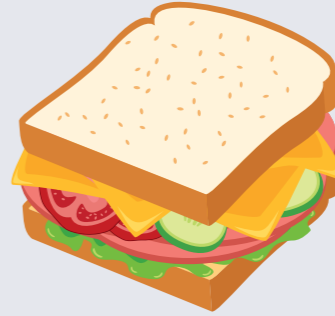
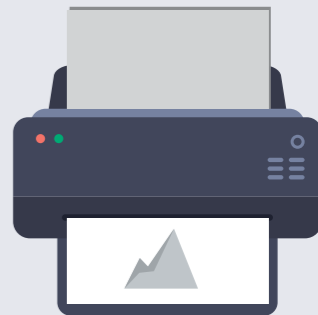
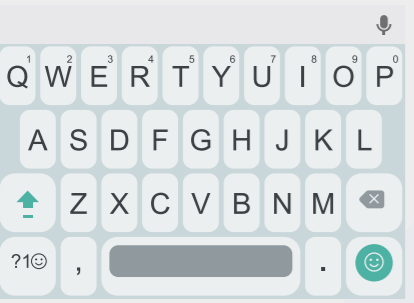


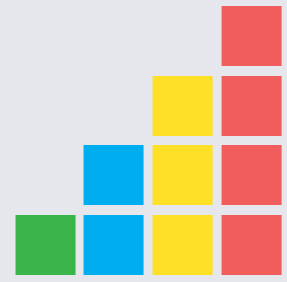
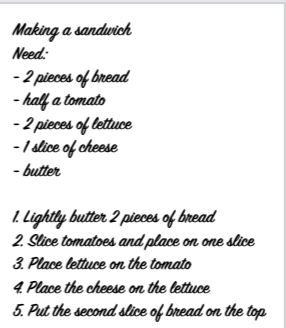



# Digital Technologies Curriculum – Level C


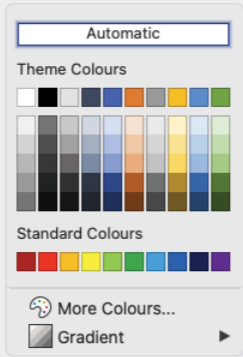


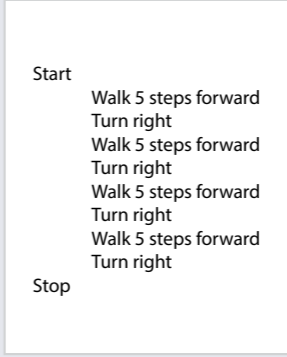

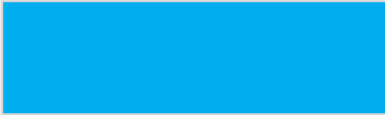
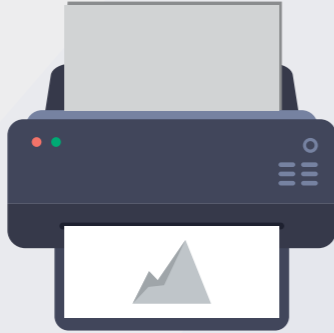
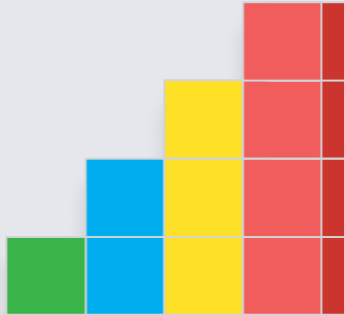
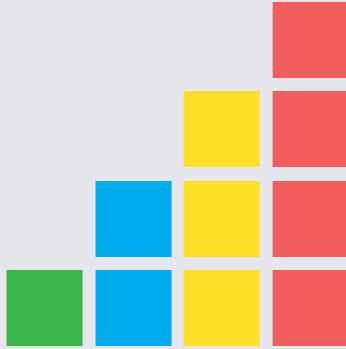
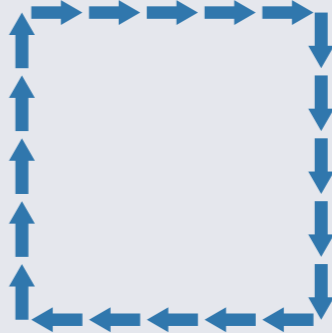
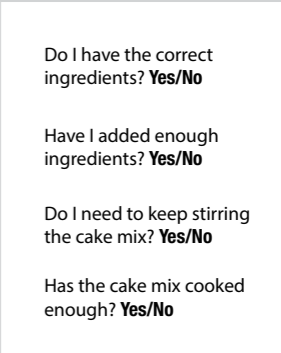
## Content descriptions

Digital Systems	Data and Information	Creating Digital Solutions			
<p>Initiate some basic functions on common digital systems (hardware and software components) to meet a purpose</p>	<p>Collect, sort and recognise simple patterns in data, and assist with the use of digital systems to represent data as pictures and symbols</p>	<p>Follow, and with assistance, represent a sequence of steps and decisions (algorithms) needed to solve simple problems</p>			
 <p>Tapping a button on a touch screen</p>	 <p>Using a mouse to play a game</p>	 <p>Collecting some building blocks</p>	 <p>Sorting building blocks into piles of like colour</p>	 <p>Following instructions to make a healthy sandwich</p>	 <p>Following instructions to print an image</p>
 <p>Using a touch screen keyboard to type</p>	 <p>Playing music on a tablet device</p>	 <p>Representing patterns in building blocks as data</p>	 <p>Representing data as pictures using drawing software</p>	 <p>Writing instructions to make a healthy sandwich</p>	 <p>Representing a sequence of steps to make a house in Minecraft</p>

Find more information online at [vcaa.vic.edu.au](http://vcaa.vic.edu.au) or email us at [vcaa@education.vic.gov.au](mailto:vcaa@education.vic.gov.au)

# Digital Technologies Curriculum – Level D

## Content descriptions

Digital Systems		Data and Information		Creating Digital Solutions	
Carry out some key functions on digital systems (hardware and software components) to meet a purpose		Collect, sort, and recognise, with assistance, different types of patterns in data, and use digital systems to represent data as pictures, symbols and diagrams		Follow and represent a sequence of steps and decisions (algorithms) needed to solve simple problems	
 <p>Using a stylus to draw a shape</p>	 <p>Changing the colour of text in a document</p>	 <p>Collecting a handful of building blocks</p>	 <p>Representing blocks as colours using drawing software and sorting into colours</p>	 <p>Following instructions to walk in the shape of a square</p>	 <p>Following a recipe to make simple cupcakes</p>
 <p>Drawing a rectangle using software</p>	 <p>Printing an image on a printer</p>	 <p>Sorting blocks into a pattern</p>	 <p>Representing a pattern of blocks as pictures using drawing software</p>	 <p>Representing the sequence of steps to walk in the shape of a square</p>	 <p>Writing some decisions to be made when making simple cupcakes</p>

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