

# Computational Thinking

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Mathematics Curriculum Manager

F-10

Tuesday 15<sup>th</sup> June

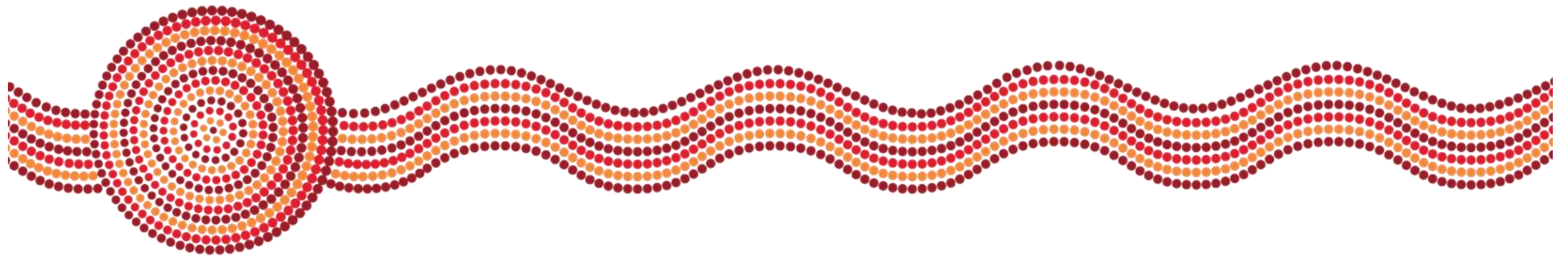
# Acknowledgment of Country

*I would like to acknowledge the traditional custodians of the many lands across Victoria on which each of you are living, learning and working from today.*

*For myself and those of us in the Melbourne metropolitan area, we acknowledge the traditional custodians of the Kulin Nations.*

*When acknowledging country, we recognise Aboriginal and Torres Strait Islander peoples' spiritual and cultural connection to country and acknowledge their continued care of the lands and waterways over generations, while celebrating the continuation of a living culture that has a unique role in this region.*

*I would like to pay my respects to Elders past, present and emerging, for they hold the memories, traditions, culture and hopes of all Aboriginal and Torres Strait Islander peoples across the nation, and hope they will walk with us on our journey.*

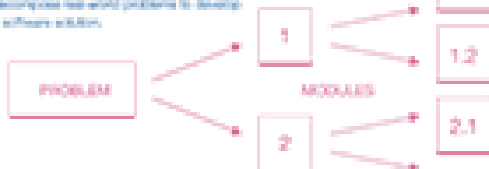


# - COMPUTATIONAL THINKING - IN THE VICTORIAN CURRICULUM

## DIGITAL TECHNOLOGIES AND MATHEMATICS

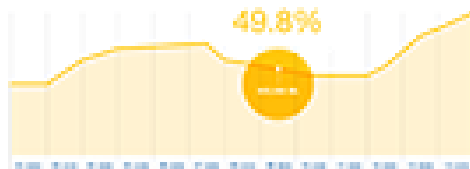
### BREAK THE PROBLEM DOWN INTO MODULES AND SOLVE

Define simple problems to define solutions. Define and decompose real-world problems to develop a software solution.



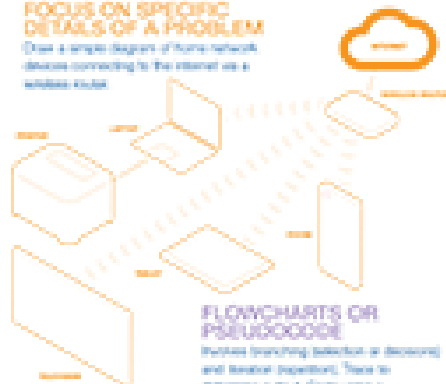
### RECOGNISE PATTERNS IN DATA TO CREATE INFORMATION

Water storage and use. Daily water storage levels as a percentage of capacity.



### FOCUS ON SPECIFIC DETAILS OF A PROBLEM

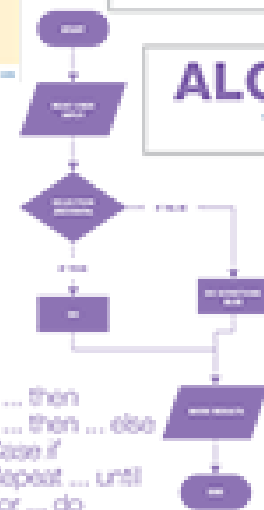
Over a simple region of fibre network, devices connecting to the internet via a wireless router.



### FLOWCHARTS OR PSEUDOCODE

Business branching selection or decisions and linear repetition. Tools to determine output. Code using a general purpose programming language.

If ... then  
If ... then ... else  
Case if  
Repeat ... until  
For ... do



## DECOMPOSITION

Breaking a complex problem down into simpler, less complex components.

### PIGEONHOLE PRINCIPLE

The pigeonhole principle is a simple but powerful counting idea in mathematics. It states that when we have more objects (pigeons) than containers (holes) then at least one container must contain more than one object. The image illustrates the principle for the case of ten pigeons and nine holes.



## PATTERN RECOGNITION

Classifying patterns in data and organising data logically. Representation and Interpretation.

### PROBLEM

Consider the set of two-digit numbers  $\{01, 11, 12, \dots, 97, 98, 99\}$ . Numbers are selected randomly, with repetition allowed. What is the minimum number of selections required to ensure that at least three of the selected numbers have the same last digit?

## ABSTRACTION

Removing non-essential information and focusing on principal structure only.



### HONEYCOMB PATTERN

Space-filling patterns with hexagons occur in bees' hives and in other biological and building surfaces. These patterns are called hexagonal tessellations or hexagonal tilings. Geometry and drawing software can be used to produce a hexagon and a honeycomb pattern.

Read the numbers  $m$  and  $n$ . Subtract  $n$  from  $m$ . Record that a subtraction has taken place. If the answer is greater than 0, repeat the process subtracting  $n$  from the answer.

If the answer is less than 0, record the answer as the remainder. Record the total number of times a subtraction has taken place. This is the number of times  $n$  goes into  $m$ .

For example,  $19 \div 5 = 3$  and  $4$ .  
The result of dividing 19 by 5 is 3 with remainder 4.

## ALGORITHMS

A sequence of instructions that can be performed.

To download the poster, go to [vcaa.vic.edu.au](http://vcaa.vic.edu.au)

23

19	15	11	7	3
0	1	2	3	4

$m \div n$

### DIVISION AS A REPEATED SUBTRACTION

Multiplication of positive integers can be considered as repeated addition. In a similar way, division of a positive integer by a smaller positive integer can be considered as repeated subtraction.

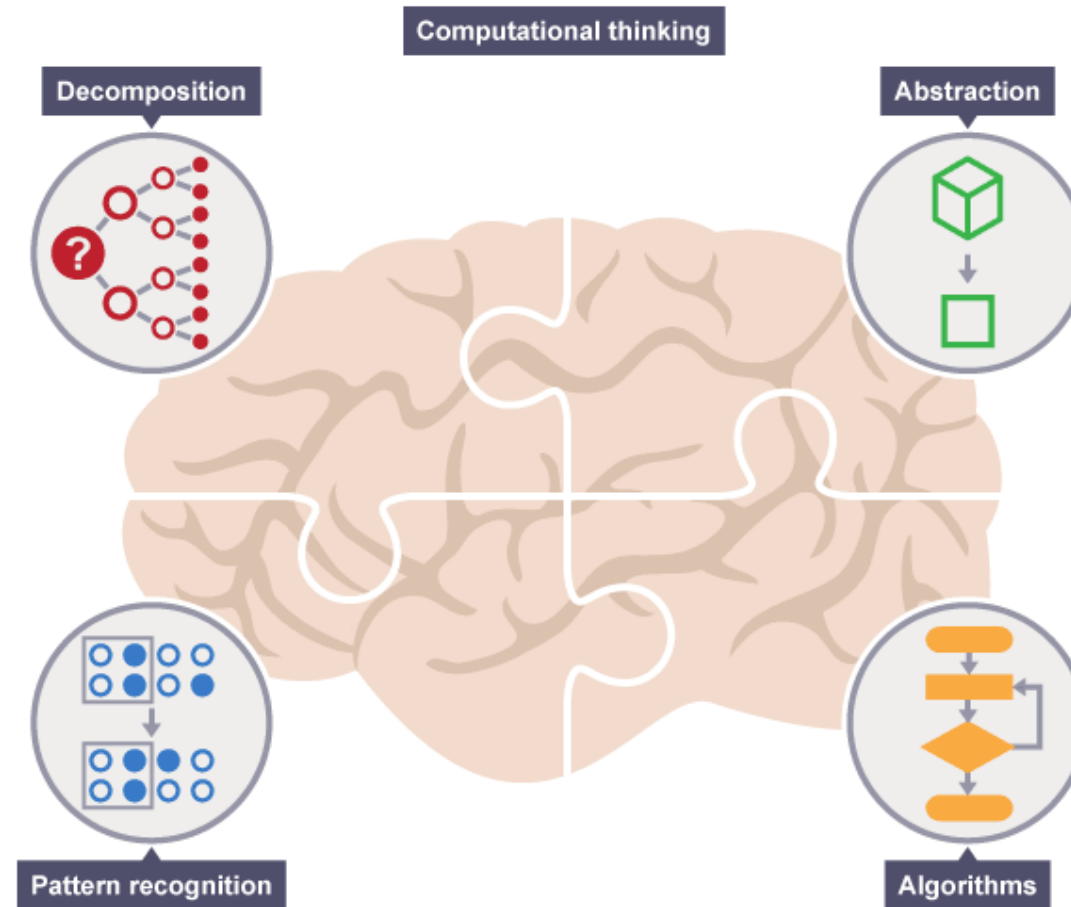
# Guess the 4 Digit Number

- I am thinking of a 4 digit number
- You can only ask questions that have a yes/no answer
- Type the question into the chat and I will answer
- The aim is to use the least number of questions to discover the answer

# Computational Thinking

- **“is the thought processes involved in formulating a problem and expressing its solution(s) in such a way that a computer—human or machine—can effectively carry it out” - Jeannette M. Wing Professor of Computer Science at Columbia University**

# Computational Thinking Techniques



[Source: :What is computational thinking? - Introduction to computational thinking - KS](#)  
[Computer Science Revision - BBC Bitesize](#)

# Computational Thinking in Practice

## DECOMPOSITION

Breaking a complex problem down into simpler, less complex components

## PATTERN RECOGNITION

Classifying patterns in data and organising data logically  
Representation and interpretation

## ABSTRACTION

Removing non-essential information and focusing on principal structure only

## ALGORITHMS

A sequence of instructions that can be performed

# Thinking Computationally

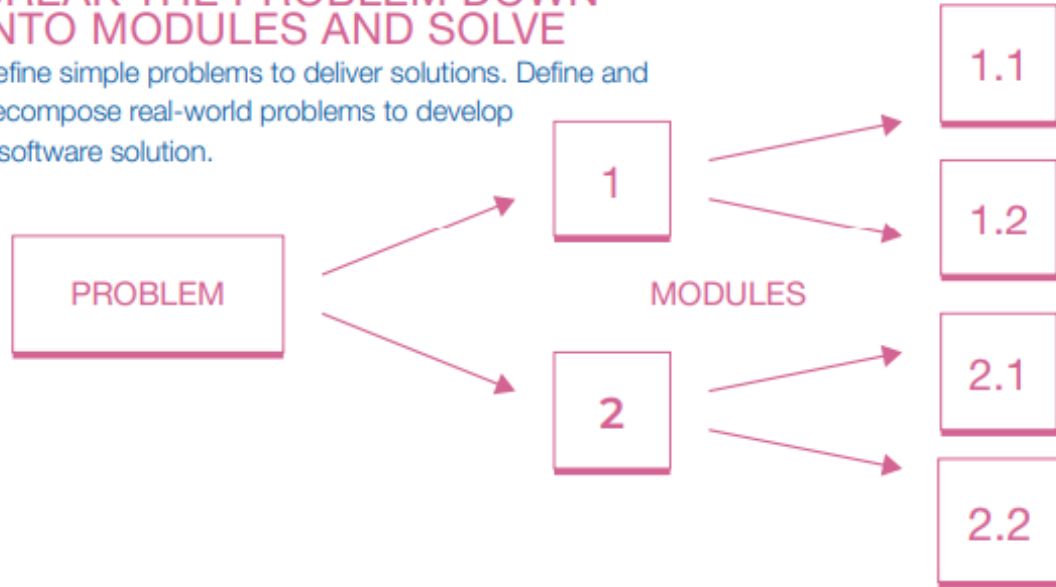




# Decomposition

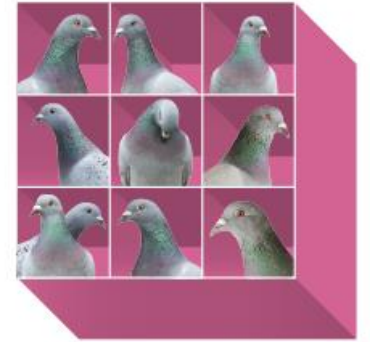
## BREAK THE PROBLEM DOWN INTO MODULES AND SOLVE

Define simple problems to deliver solutions. Define and decompose real-world problems to develop a software solution.



## PIGEONHOLE PRINCIPLE

The pigeonhole principle is a simple but powerful counting idea in mathematics. It states that when we have more objects (pigeons) than containers (holes) then at least one container must contain more than one object. This image illustrates this principle for the case of ten pigeons and nine holes.



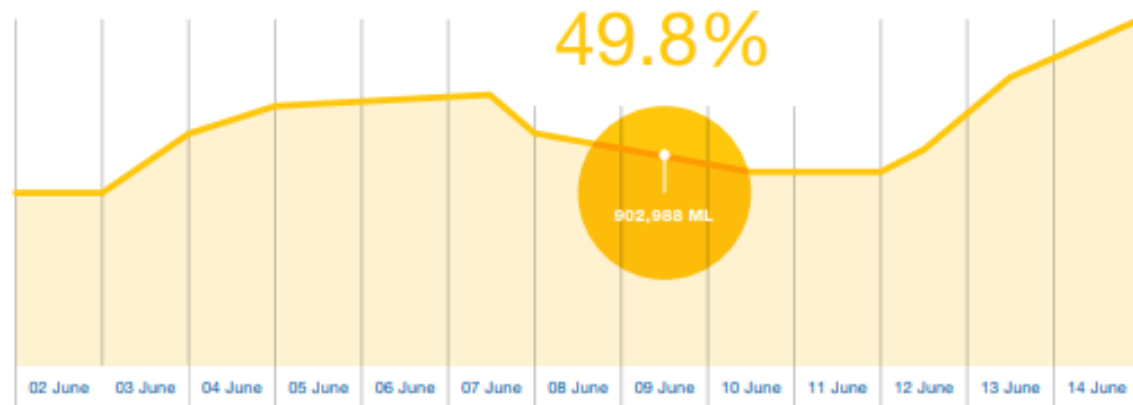
### PROBLEM

Consider the list of two-digit numbers {10, 11, 12 ... 97, 98, 99}. Numbers are selected randomly, with repetition allowed. What is the minimum number of selections required to ensure that at least three of the selected numbers have the same first digit?

# Pattern Recognition

## RECOGNISE PATTERNS IN DATA TO CREATE INFORMATION

Water storage and use. Daily water storage levels as a percentage of capacity.



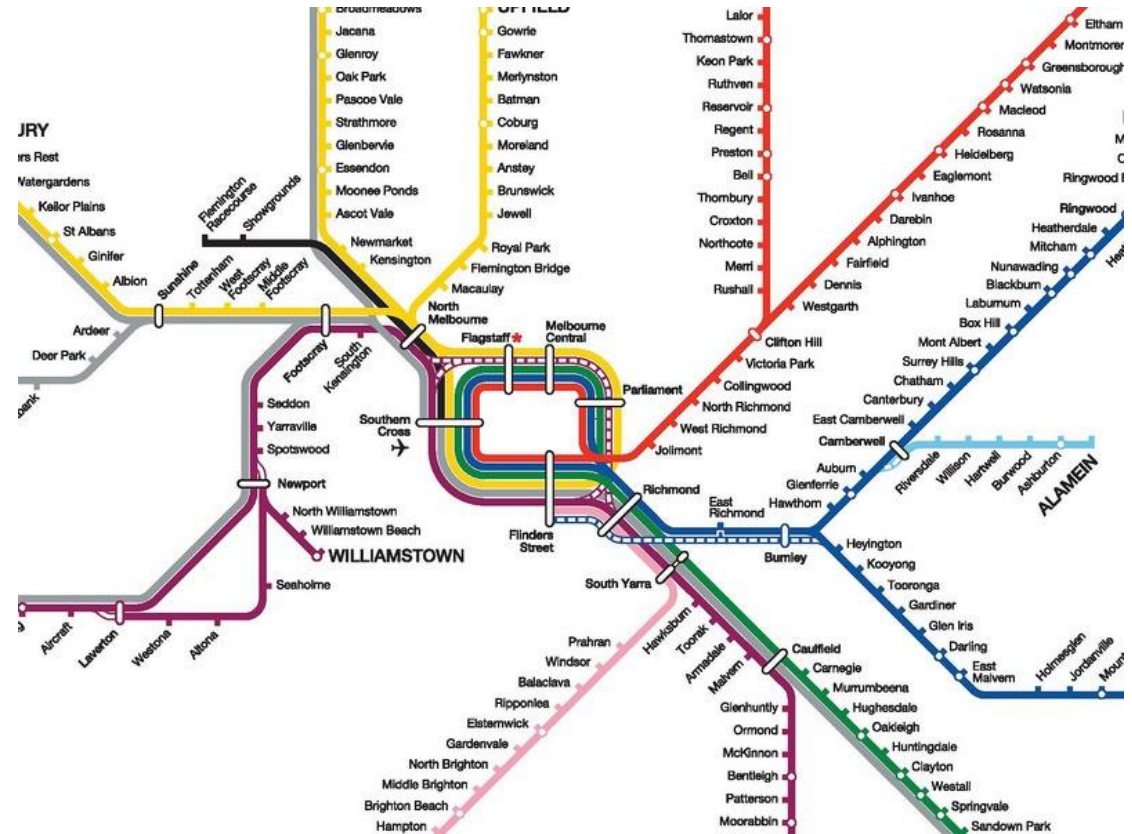
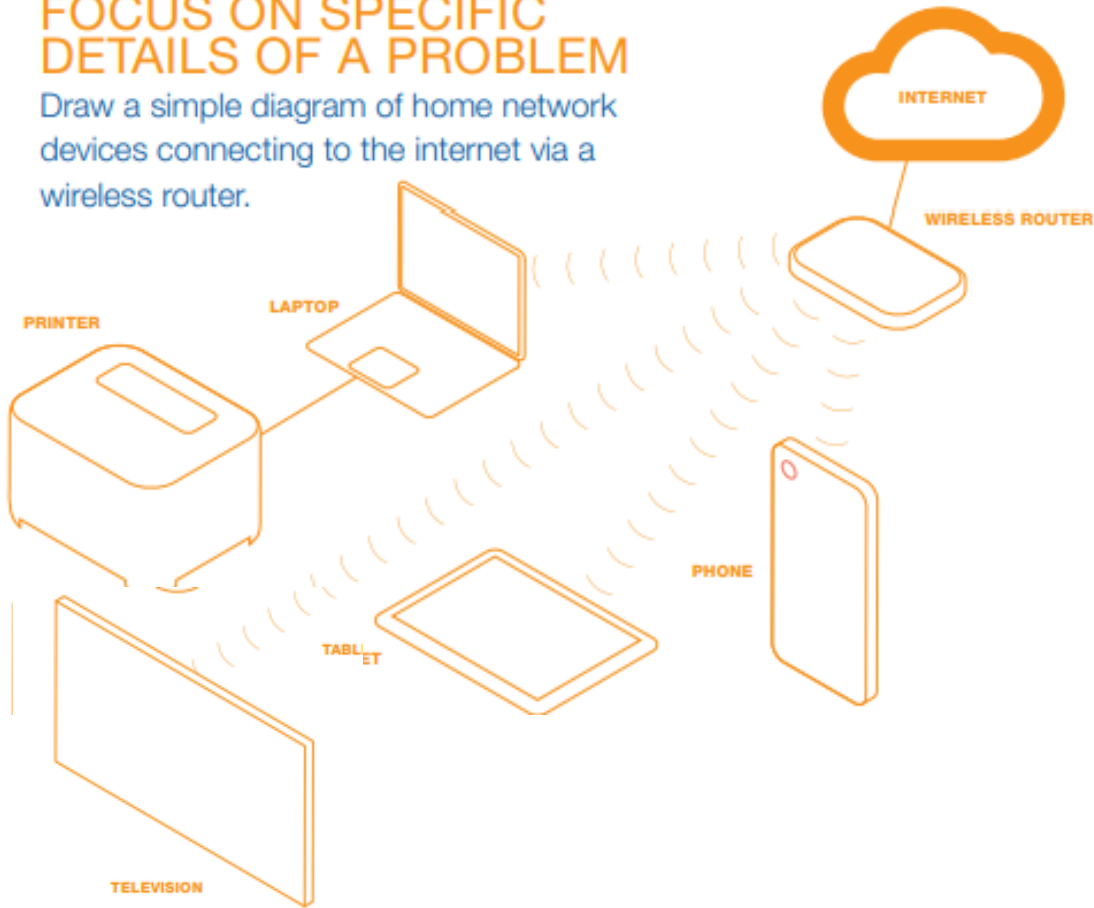
### HONEYCOMB PATTERN

Space-filling patterns with hexagons occur in bees' honeycomb and also tiling patterns on building surfaces. These patterns are called hexagonal tessellations or hexagonal tilings. Geometry and drawing software can be used to produce a hexagon and a honeycomb pattern.

# Abstraction

## FOCUS ON SPECIFIC DETAILS OF A PROBLEM

Draw a simple diagram of home network devices connecting to the internet via a wireless router.



# Algorithms

## FLOWCHARTS OR PSEUDOCODE

Involves branching (selection or decisions) and iteration (repetition). Trace to determine output. Code using a general-purpose programming language.

If ... then  
If ... then ... else  
Case *if*  
Repeat ... until  
For ... do  
While ... do

## DIVISION AS A REPEATED SUBTRACTION

Multiplication of positive integers can be considered as repeated addition. In a similar way division of a positive integer by a smaller positive integer can be considered as repeated subtraction.

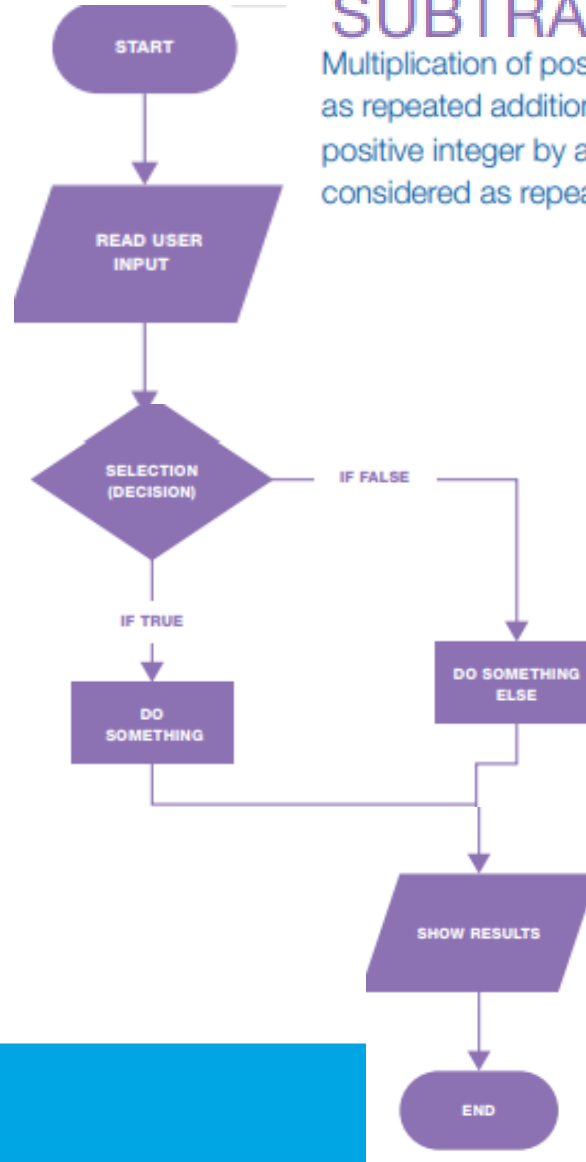
$$m \div n$$

23	19	15	11	7	3
0	1	2	3	4	5

Read the numbers  $m$  and  $n$ . Subtract  $n$  from  $m$ . Record that a subtraction has taken place. If the answer is greater than  $n$ , repeat the process subtracting  $n$  from the answer.

If the answer is less than  $n$ , record the answer as the remainder. Record the total number of times a subtraction has taken place: this as the number of times  $n$  goes into  $m$ .

For example, let  $m = 23$  and  $n = 4$ . The result of dividing 23 by 4 is 5 with remainder 3.



# Unpacking the content descriptions

- Resources unpack the Victorian Curriculum F–10 Mathematics content descriptions that address computational thinking and algorithms at each level in the Patterns and algebra sub-strand of the Number and Algebra strand.
- [Pages - Help me find a teaching resource \(vcaa.vic.edu.au\)](https://vcaa.vic.edu.au)

# Sorting Algorithms



# Contacts

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<https://www.vision6.com.au/em/forms/subscribe.php?db=399327&s=112201&a=18689&k=799b5d6>